ESG Corporate Community Interest Company: trading as ESG Gaming Annual General Meeting



Monday 21 August 2023, 0930 (UK time)

Venue: Via Teams Attendees: Directors Guest: Crowe UK LLP

Minutes of AGM

1. Proposed 2022/23 Statutory Accounts

Crowe UK LLP took the directors through the accounts and provided information on the accounts' structure and transactions. There was a particular discussion on how income from the proposed Statutory Levy would be recognized going forward within the Accountings Standards; Corporation Tax implications going forward; Accruals and a detailed discussion on the Profit and Loss sheet.

Action: The Board Approved the Statutory Accounts unanimously and thanked Crowe UK LLP for their support.

Action: The Board noted the nil corporation tax position due to income being from LCCP RET donations and a restricted grant. Directors also had sight of the Corporation Tax Computation form, which was approved.

Action: LW & a Partner from Crowe UK LLP to sign accounts and then LW to file accounts. It was positively noted ESG Gaming was filing the accounts eight months ahead of the filing deadline.

2. Re- appointment of Accountants

LW proposed Crowe UK LLP are (re) appointed as our accountants for the period 2023/24.

Action: This was agreed upon unanimously.

3. Proposed 2022/23 Community Interest Company Report – form CIC34

LW proposed the director's report and took questions.

Action: The Board Approved the CIC 34 Report and directors' statutory report unanimously.

4. **Directors**

P Romero resigned from his post. The board thanked P Romero for his support over the past twelve months – he will be missed. The board would consider future board needs in September alongside the Web3 and Esports Advisory Groups.

5. Re-appointment of Lawyers

LW proposed that TrustLaw be appointed as our Pro-bono Lawyers **Action:** This was agreed upon unanimously.

6. **AOB**

The Board reconfirmed Better Change CIC as the Asset Lock for ESG Gaming. The Board confirmed support to (i) the Esports Insider Film Festival, which was focused on educational films around mental health & EDI within esports and (ii) Better Change CIC for their educational work. These would be reflected in the 2023/24 accounts.